

Online Delegation Form

MAYOR AND MEMBERS OF COUNCIL, I/WE ARE HERE ON BEHALF OF:

Grand Forks, Citizens on Patrol

TO REQUEST THAT YOU CONSIDER:

Providing a Formal Agreement between The City of Grand Forks and Grand Forks Citizens on Patrol

THE REASONS THAT I/WE ARE REQUESTING THIS ACTION ARE:

There is No Agreement in existence between the City of Grand Forks and GF, Citizens on Patrol to use a City provided vehicle and maintain said vehicle.

I/WE BELIEVE THAT IN APPROVING OUR REQUEST THE COMMUNITY WILL BENEFIT BY:

Our continued patrols as designated by the Grand Forks RCMP as well as additional patrols when there is an increase in population due to public events.

I/WE BELIEVE THAT BY NOT APPROVING OUR REQUEST THE RESULT WILL BE:

May result in the sudden withdrawal of the City owned vehicle used by the Citizens on Patrol group. Should the City owned vehicle be removed from our service it would severely render our means of deterring and preventing misdemeanor events and criminal activities in our community.ineffective.

IN CONCLUSION, I/WE REQUEST THAT COUNCIL FOR THE CITY OF GRAND FORKS ADOPT A RESOLUTION STATING:

That there be an Agreement between the City of Grand Forks and GF, Citizens on Patrol stating, that there be the continued use of and subsequent maintenance of the City owned vehicle for a period of up to 5 years.

NAME

Christine Linton

ORGANIZATION

Grand Forks Citizens on Patrol

MAILING ADDRESS

Grand Forks, British Columbia V0H1H4 Canada

TELEPHONE NUMBER

EMAIL ADDRESS

MEETING SCHEDULE

✓ Committee of the Whole meetings start at 10:00am and delegations are generally scheduled at the start of the meeting. I acknowledge the start time of the meeting.

PRESENTATION TIME/SUPPLEMENTAL DOCUMENTS

Presentations are limited to 10 minutes plus questions. Supporting documents should be provided to City Hall (email info@grandforks.ca) the Tuesday before the meeting for inclusion in Council's agenda package.
Presentation slides should be limited to 10-15 pages to fit in the allotted time.